SKILLS PROGRESSION GRID

DESIGN & TECHNOLOGY

	UNIT								
YEAR	1	2	3	4	5	6			
1	Fruit Kebabs - Making focus 1: develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world 4: understand and apply the principles of nutrition and learn how to cook		Moving Pictures - Design Focus 2: build and apply a repertoire of knowledge, understanding and skills in order to design and make high-quality prototypes and products for a wide range of users		Sewing Animal finger puppets - Evaluation Focus 3: critique, evaluate and test their ideas and products and the work of others				
2	Design focus – Robin Hood h 2: build and apply a repertoi understanding and skills in o high-quality prototypes and users	re of knowledge,			Garden salad/ Perfect Pizzas 4: understand and apply the principles of nutrition and learn how to cook 3: critique, evaluate and test their ideas and products and the work of others	Playground models Making focus 1: develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world			
3	Moving monsters 1: develop the creative, technical and practical expertise needed to perform everyday tasks confidently and to participate successfully in an increasingly technological world		Cooking and Nutrition 4: understand and apply the principles of nutrition and learn how to cook. 3: critique, evaluate and test their ideas and products and the work of others		Making a lighthouse 2: build and apply a repertoire of knowledge, understanding and skills in order to design and make high-quality prototypes and products for a wide range of users	<u> </u>			
4	Musical instrument 1: develop the creative, technical and practical expertise needed to perform everyday tasks	Textiles 2: build and apply a repertoire of knowledge, understanding and skills in order to design and make		Sandwiches – locally grown/sourced ingredients 4: understand and apply the principles of nutrition and learn how to cook.					

	confidently and to	high-quality prototypes		3: critique, evaluate and		
				test their ideas and		
	participate successfully in	and products for a wide				
	an increasingly	range of users		products and the work of		
	technological world			others		
5			Moving body parts,	<u>Food – mini pizzas</u>		2: build and apply a
			electrical.	4: understand and apply		repertoire of knowledge,
			1: develop the creative,	the principles of nutrition		understanding and skills to
			technical and practical	and learn how to cook.		design and make high-
			expertise needed to			quality
			perform everyday tasks			prototypes/products for
			confidently and to			wide range of users
			participate successfully in			3: critique, evaluate and
			an increasingly			test ideas and products
			technological world_			and the work of others
	Fairground Ride	Astronaut diets, healthy	teeeg.eaea_		Design and make a	
6	2: build and apply a	foods			rucksack	
	repertoire of knowledge,	4: understand and apply			1: develop the creative,	
	understanding and skills in				technical and practical	
	order to design and make	the principles of nutrition and learn how to cook.			expertise needed to	
	high-quality prototypes				perform everyday tasks	
	and products for a wide	3: critique, evaluate and			confidently and to	
	1	test their ideas and			•	
	range of users	products and the work of			participate successfully in	
		others			an increasingly	
					technological world	