

# SKILLS PROGRESSION GRID

# ART & DESIGN

YEAR	UNIT					
	1	2	3	4	5	6
1	<u>Pencil work/portraits</u> 2: become proficient in drawing and design techniques			<u>Patterns around the world</u> 1: produce creative work, exploring their ideas and recording their experiences		<u>Sculpting nature</u> 2: become proficient In sculpture and design techniques 3: evaluate and analyse creative works using the language of art and design
2			<u>Making Tudor houses using weaving technique for roof</u> 3: evaluate and analyse creative works using the language of craft and design 2: become proficient in craft and design techniques	<u>Colour mixing/watercolours</u> 4: know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms. 2: become proficient in drawing, painting and other art techniques		
3		<u>Landscape – watercolours</u> 2: become proficient in painting techniques 4: know about great artists and understand the historical and cultural development of their art forms.		<u>Clay sculptures of the human body</u> 2: become proficient in painting techniques 4: know about great artists and understand the historical and cultural development of their art forms.		<u>Victorian architecture</u> 2: become proficient in design techniques 3: evaluate and analyse creative works using the language of design
4			<u>Painting – looking at paintings of the past</u> 2: become proficient in painting techniques 4: know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.		<u>Sculpture</u> 2: become proficient in sculpture and other art, craft and design techniques 3: evaluate and analyse creative works using the language of art and craft	<u>Drawing – life drawings with range of materials</u> 2: become proficient in drawing techniques

5	<u>Landscapes</u> 1: produce creative work, exploring their ideas and recording their experiences	<u>Clay Pots - sculpture</u> 2: become proficient in sculpture and design techniques 3: evaluate and analyse creative works using the language of art and design			<u>Pop art – Painting</u> 2: become proficient in painting techniques 4: know about great artists, and understand the historical and cultural development of their art forms.	
6			<u>Aztec Shields - Pattern and design</u> 3: evaluate and analyse creative works using the language of art, craft and design	<u>Images of war – Guernica</u> 2: become proficient in drawing and other art techniques		<u>Camouflage using different materials</u> 1: produce creative work, exploring their ideas and recording their experiences 4: know about craft makers and designers, and understand the historical and cultural development of their art forms.